



PRODUCT DETAILS

SYNERGY REVOLVE

REVOLVE

- Switch between the PLECTRUM and REVERSE PLECTRUM shape to suit your preference and change the interaction of the group and the screen.



Our collaborative tables allow users to come together for group projects and discussions where they can share information and ideas seamlessly.

SYNERGY is designed to provide users with a dynamic and interactive solution that is fully AV and IT integrated and meets the high standard expected from educational furniture today.

Features

- Revolving worktop
- Standard mast and cable well connectivity
- Secure screen mount (up to 700x400 VESA screens)
- Available with a range of accessories



Collaboration is key

Creating active learning environments to enhance student collaboration.



Communicate & share

Our table shapes help promote discussion and enhance engagement.



Facilitates seamless AV/IT integration

Complete cable management creates an 'all-in-one' solution.



Models

REVOLVE 5/6

SY4PM05/6E

Included

- Choice of standard paint, worktop & edge banding finishes
- Revolving worktop
- PC cage [Secure (318Z) or Non-secure (240Z)]
- Standard mast or cable well connectivity
- Secure screen mount w/ push button lock (JUPITER01PBL - 400x400 VESA or 02-PBL - 700x400 VESA)
- Standing or seated options

Additional cost

- Non-standard paint, worktop & edge banding finishes
- Bespoke connectivity options
- Under desk rack unit (8U / 10U / 12U)
- Worktop power modules (in the neck only)
- Dual screen mount
- Camera / sound bar bracket
- Secure screen mount w/ push button lock (JUPITER03PBL - 800x600 VESA)
- Extended neck
- Desktop machining
- Screen shroud
- 'Shark-nose' worktop edge

Dimensions

REVOLVE 5/6

H: 730mm

W: 1390mm

D: 2070mm



PLECTRUM

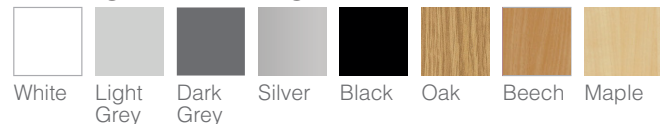


REVERSE PLECTRUM

Standard Paint Finishes



Standard Worktop & Edge Banding Finishes



Make it your own!

We offer a range of non-standard colours and finishes. Many custom colours can be supplied at standard pricing but may incur an additional cost.